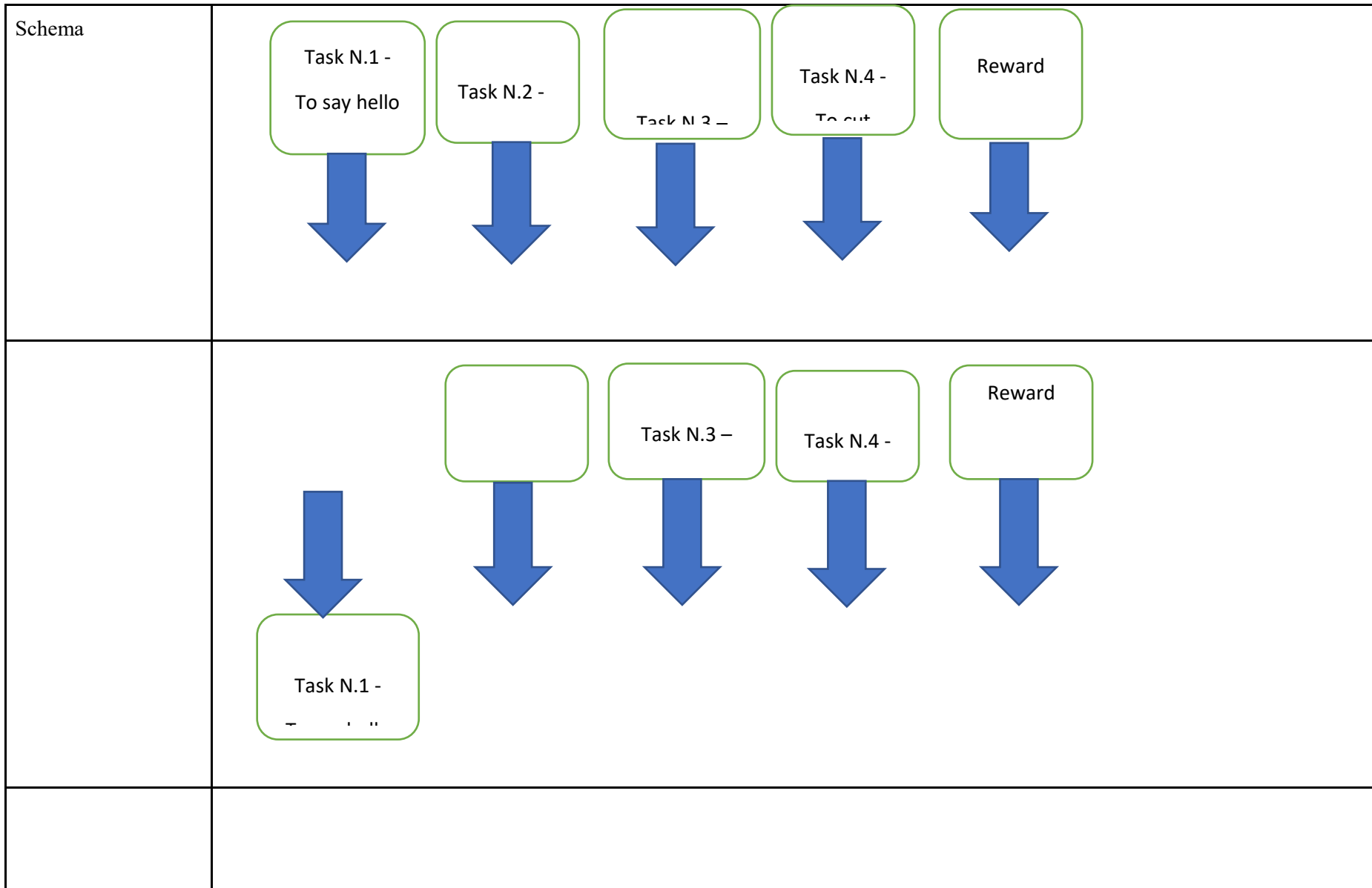
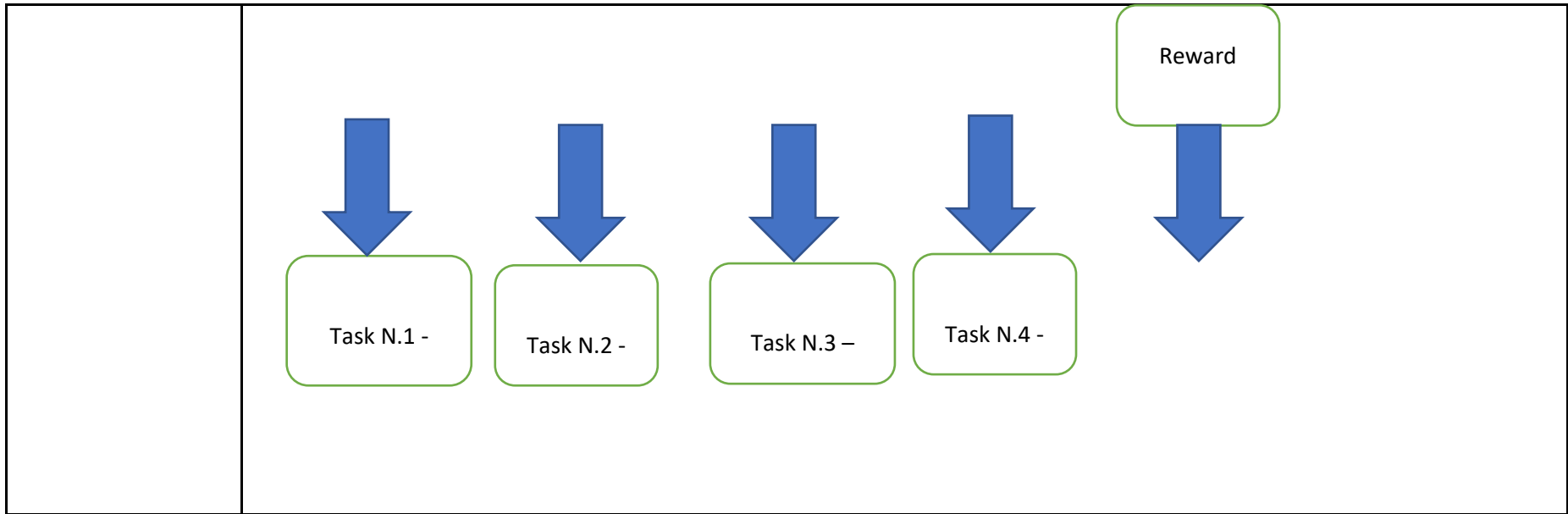
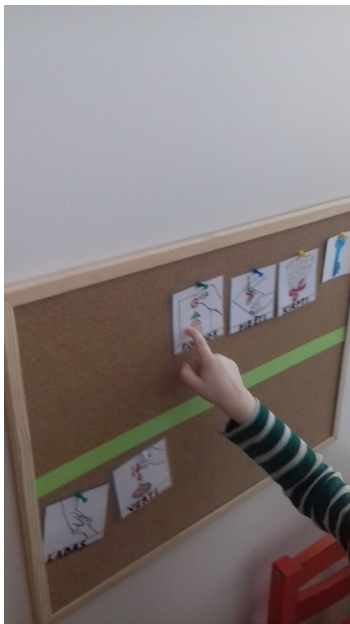


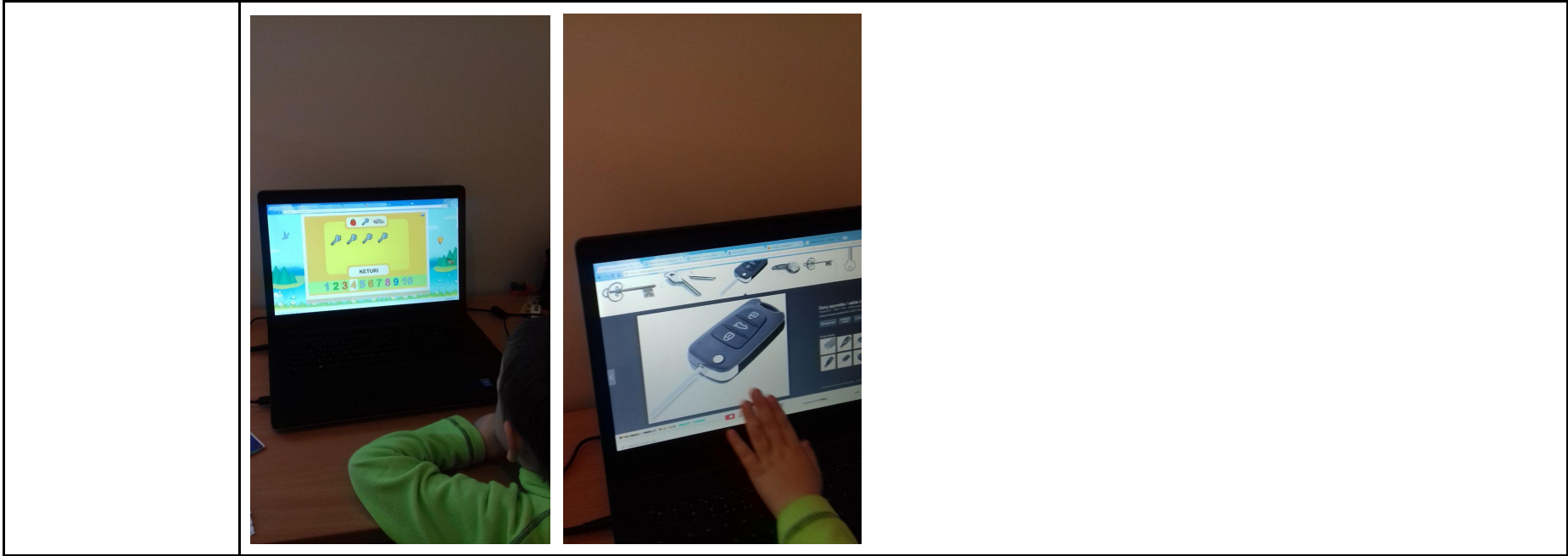
Theme	Structured exercises of special pedagogue.
Aim	To introduce the child to the course of the exercises.
Description	<p>It will be easier for the child to understand what to do in the specialist's class. The sticking pictures help the child understand what he will have to do afterwards. After completing one task, the child can take a picture of the task which is done and see what to do later. After all the tasks, the child will be rewarded with his favorite activities. (In this case, the child will look at the pictures with different keys on the computer (from the door, from the car, because they like the keys very much).</p> <p>In the beginning, the pictures can be without notes, later it is possible to write verbs, nouns, etc., after each image. for example greet, count, cut, draw, keys, etc.</p>
Structure of activity	<p>Explanation.</p> <p><u>Structured education</u> is a constant, vivid presentation of the day's activities and tasks, the organization of an individual agenda and its application at home and at the educational institution. <u>In the agenda, things are marked with things, pictures, pictures or symbols, they are arranged from top to bottom or from left to right.</u></p> <p>Pictures with tasks are originally arranged in one row. How many tasks will depend on the child's abilities and on the goal of the educator. Tell the kid what he will have to do today.</p> <p>After completing all tasks, you will receive a reward. Together with the child, after completing task 1, remove the image from the top and lower it down (as shown in the diagram). And so do all the tasks.</p> <p>After completing all tasks, the child receives a reward. The reward may be - a child's favorite activity (computer game, picture, puzzle, etc.), praise or deliciousness.</p>





Example



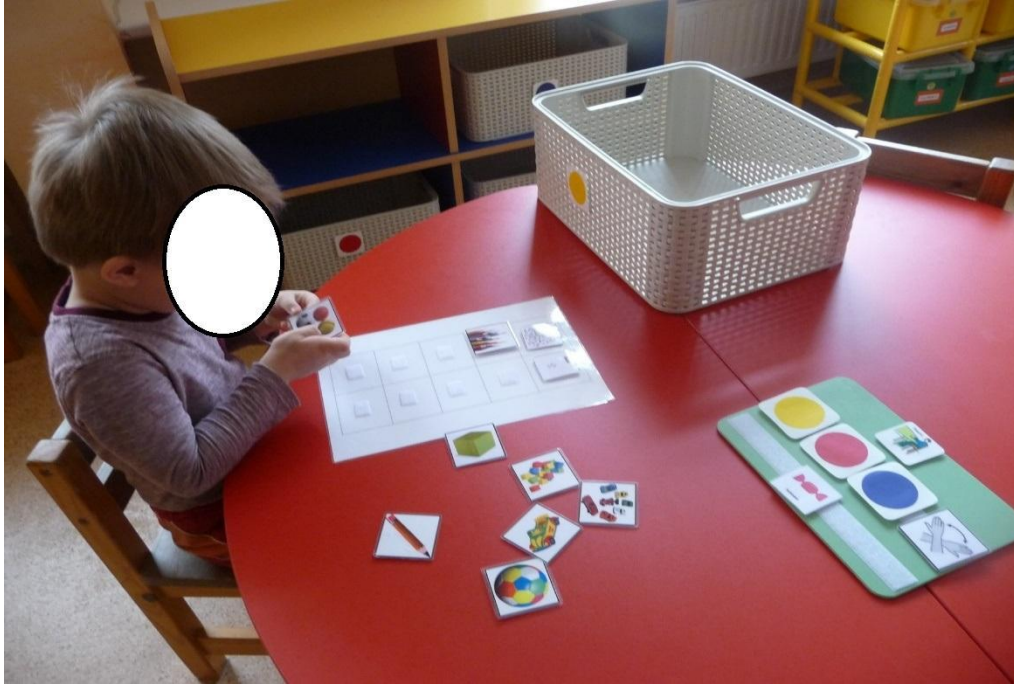


Structuring of individual activity. Aims:

- to help the ASD child to understand where the activities will take place;
- how many tasks will be required;
- what tasks will be required;
- when the activity will end;
- what will happen afterwards.



Individual activity by the visual plan (colour code):



The sequence of the task (application "Cat"):

